

The Guardians of the Galaxy have made a name for themselves traveling the stars, fighting for the helpless, righting wrongs, and occasionally wronging a few rights. But, by and large, their good deeds outshine the bad, and Ronan, the Accuser, has had enough! The Guardians have interfered with Ronan's people, the Kree, in their self-proclaimed righteous wars for the last time!

Ronan ranks among the most formidable villains the Guardians have ever faced, and his master plan is as simple as can be: put an end to the Guardians permanently. In personal combat, even the quartet of Star-Lord, Rocket Raccoon, Groot, and Gamora have little chance against The Accuser wielding his godlike Universal Weapon. They must scramble their way from star to star, helping where they can, and thwarting Ronan's minions wherever possible.

No place is safe for the Guardians as long as Ronan hounds their steps. Their only hope is to gather enough strength to finally defeat Ronan or frustrate his plans long enough to give up the hunt. Either way, the Guardians of the Galaxy are in a race against time!

WELCOME TO THE CALAXYV

This expansion adds a ragtag group of four new Heroes, a fanatic Villain, new Locations, and the new Plan B Challenge. These can either be used in isolation to create a vintage galactic experience, or mixed with other Heroes, Villains, Locations, and Challenges from the core box and other expansions to create infinite different play experiences.



STAR-LORD

ROCKET

GROOT

GAMORA

RONAN



48 HERD CARDS



















1 VILLAIN DASHBOARD



PLAN B CHALLENGE

The Plan B Challenge gives Heroes another way of winning the game. Instead of defeating the Villain directly, they can focus their efforts on completing unorthodox Missions that are more challenging than usual, but which lead them straight to victory.

During setup, instead of using the 3 Mission cards from the core box, use the 3 Plan B Mission cards contained in this expansion.

The Plan B Missions are completed in the same way as the normal Missions. However, they all have more slots that need to be filled before they are considered completed.

Heroes can win as usual by defeating the Villain, but they can also immediately win by completing all 3 Plan B Missions.





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