

Fantastic Four



WELCOME TO THE FAMILY

This expansion adds a family of four classic Heroes, their cosmic ally, a megalomaniacal Anti-Hero, and a shape-shifting Villain, as well as new Locations, and the new Takeover Challenge. These can either be used in isolation to create that fantastic family experience, or mixed with other Heroes, Villains, Locations, and Challenges from the core box and other expansions to create infinite different play experiences.



72 HERO CARDS
(12 FOR EACH HERO)



1 FANTASTIC FOUR CARD



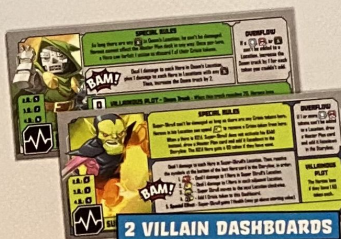
1 CHALLENGE CARD



1 TAKEOVER CARD



4 KO TOKENS



2 VILLAIN DASHBOARDS



24 MASTER PLAN CARDS

COMPONENTS



MISTER FANTASTIC



INVISIBLE WOMAN



THE THING



HUMAN TORCH



SILVER SURFER



DOCTOR DOOM



SUPER-SKRULL



5 THREAT CARDS
(FOR DOCTOR DOOM)



6 THREAT CARDS
(FOR SUPER-SKRULL)



4 LOCATIONS



15 DOOMBOT TOKENS

MARVEL
UNITED 1

DOOMBOT TOKENS

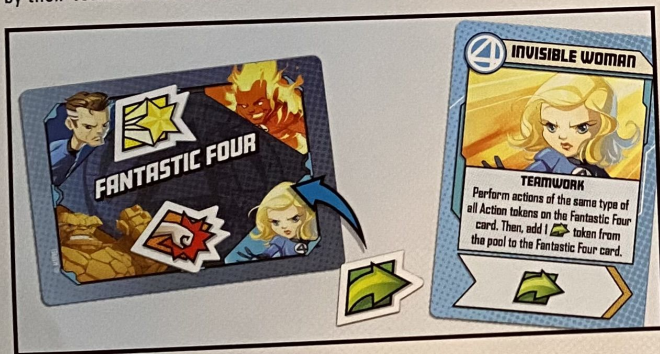
Doctor Doom adds special tokens: the Doombots. The supply of these tokens is limited, so if players must add a Doombot token to a Location, but there are none available, add a Thug token instead.

Doombot tokens are treated as Thug tokens for all game effects.



FANTASTIC FOUR CARD

When playing with 1 or more of the 4 Fantastic Four Heroes, during setup, place the Fantastic Four card on the table, within reach of those players. It will be used by their Teamwork Hero cards.



Team vs Team Mode: If both teams use members of the Fantastic Four, use the side of the Fantastic Four card that has blue and gold around the border. Each team should put their tokens next to the card on their color's side, and only benefit from tokens on their team's side.

BAXTER BUILDING

The Baxter Building Location refers to Heroes that have been part of the Fantastic Four. This is the list of available Heroes: Ant-Man, Black Panther, Human Torch, Iceman, Invisible Woman, Mister Fantastic, Nova, She-Hulk, Spider-Man, Storm, and The Thing.

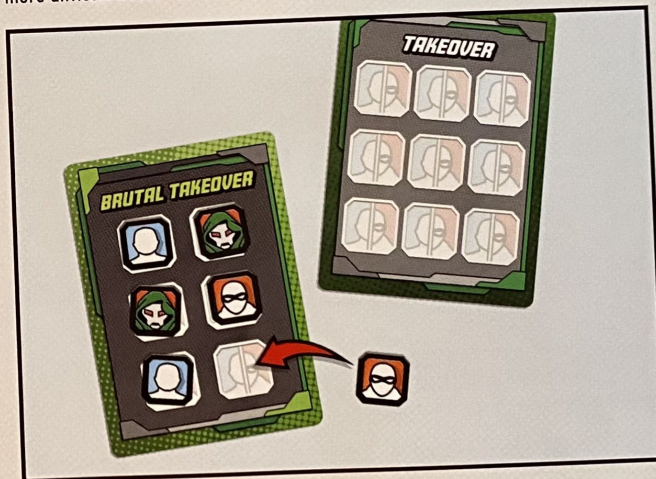
TAKEOVER CHALLENGE

The Takeover Challenge makes preventing Overflows a top priority for the Heroes. It can be added when playing against any Villain, except one that adds excess tokens to the next Location instead, like Ultron.

During setup, place the Takeover card on the game table.

Whenever tokens can't be added to a Location, after resolving the Overflow effect, place the excess tokens in the slots of the Takeover card. If the Takeover card is full, the Heroes immediately lose.

Brutal Takeover: The Takeover card is double-sided. One side with 9 slots for the regular Takeover Challenge and the other side with 6 slots for the more difficult Brutal Takeover Challenge.



If the Takeover card is full, the Heroes immediately lose.



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AGE 14+

